Bram Vernimmen

Tool + Full Stack Developer

About Me

Love any type of programming.
Always down to learn new things.
Have no problem working in a team.

Extra Info

Born in Belgium on Februari 23rd, 2001

Currently resides in: Dendermonde, Belgium

Education

Digital Arts & Entertainment

Howest University of Applied Sciences - Kortrijk

2021 - 2024: Major Game Development
2020 - 2021: Major 3D Animation
2019 - 2020: Major Game Graphics Production

High School

Oscar Romerocollege - Dendermonde

2016 - 2019: Business, IT & Networking

Soft Skills

Presenting
Team Work
Stress Resistant
Giving and Receiving Feedback
Good Attitude
Solving Conflicts

Contact

vernimmenbram@gmail.com
vernimmenbram.com
linkedin.com/in/vernimmen-bram
github.com/BramVernimmen

Experience

Junior Full Stack Web Developer

INNOSS, Lokeren | November 2024 - July 2025: 8.5 months

Aiding to the development of a web-based DMS system. Reworking features from an existing application, while adding new ones. Doing mostly frontend related work, but also working on the backend.

Game Prototype Programmer

PreviewLabs, Wetteren | 2024 - 4 months

Developing prototypes for different clients. Doing research about diverse topics. Expanding the library code.

Assistant teacher C++

Howest University of Applied Sciences | 2023 - 1 day

Helped teaching beginners the basics of C++, this includes variables, functions, conditions. Also working with a small SDL framework. This was 1 day.

Complaints Service for Real Estate

Flemish Government, Aalst | 2017 - 1 month

Had to handle mails from people that had complaints about the taxing of real estate, usually due to mistakes in the database of the Government.

Skills

Programming Languages

C++, C#, VB, HLSL, Processing, HTML, CSS, JS, TS

Working Languages

Dutch, English

Frameworks / Libraries / Game Engines

ASP.NET, WPF.NET, Angular, Bootstrap, RxJS, Unity, Unreal Engine

API's

DirectX11, PhysX, Win32

Notible Applications

Github, Perforce, TortoiseSVN, SourceTree, BitBucket CMake, Maya, 3dsMax, Houdini, PhotoShop, MS Office